

Character Technical Director with an emphasis on rigging, dynamic simulations, and Python tool creation.

Education

Savannah College of Art and Design

"Bachelor of Fine Arts" in Animation, 2013

Work Experience

fRigging Awesome Studios (Owner/Character TD)

October 2020 - Present

DreamWorks Animation (Character FX Artist)

July 2018 - October 2020

Psyop, Inc. (Permalance Character TD)

May 2016 - July 2018

Blue Sky Studios (Temp Character Simulation Artist)

June 2015 - April 2016

Josh Sobel Rigs (Owner/Character TD)

November 2014 - October 2020

Walt Disney Animation Studios (Character TD Apprentice)

September 2013 - October 2014

Reel FX (Rigging Apprentice)

June 2013 - September 2013

Skills

Primary

Rigging
Technical Animation
Cloth/Hair Simulation
Python Tool Creation
Simulation Setup

Secondary

Modeling Animation Video Editing Drawing + Design